

# Virtual Router: A Tool for Emulating IP Routers



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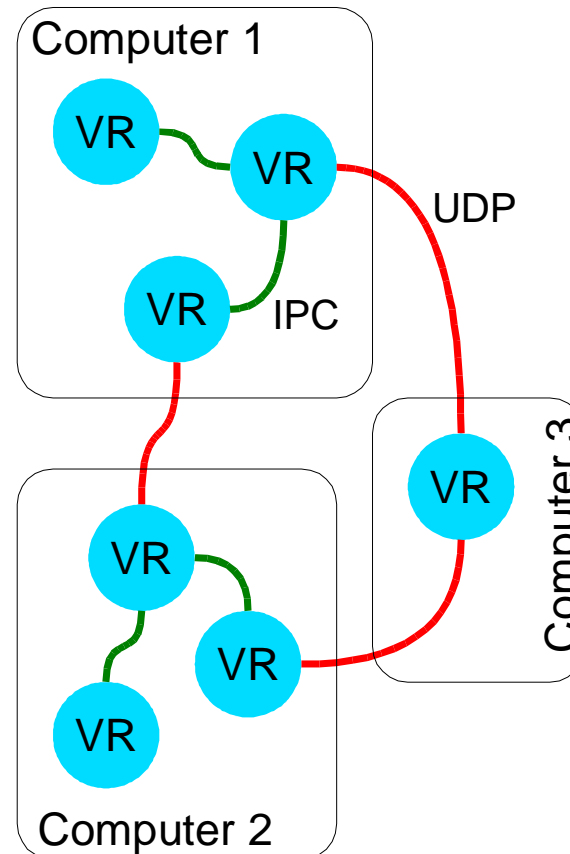
# Motivation

- ◆ Laboratory experiments are costly and time consuming. Especially during development, software tools simplify the setup of experiments crucially.
- ◆ Simulators like ns2 are great for large scenarios, but for typical lab-size experiments a more realistic environment is advantageous.
- ◆ To provide a convenient development environment, the integration of real world devices and applications has to be possible.

# Virtual Router

## Emulation of Networks

- Emulation of a single IP router: Virtual Router
- Multiple Virtual Routers per computer
- Virtual Routers can be connected to set up network emulations.
- Connections to real networks allows the integration of real network equipment.

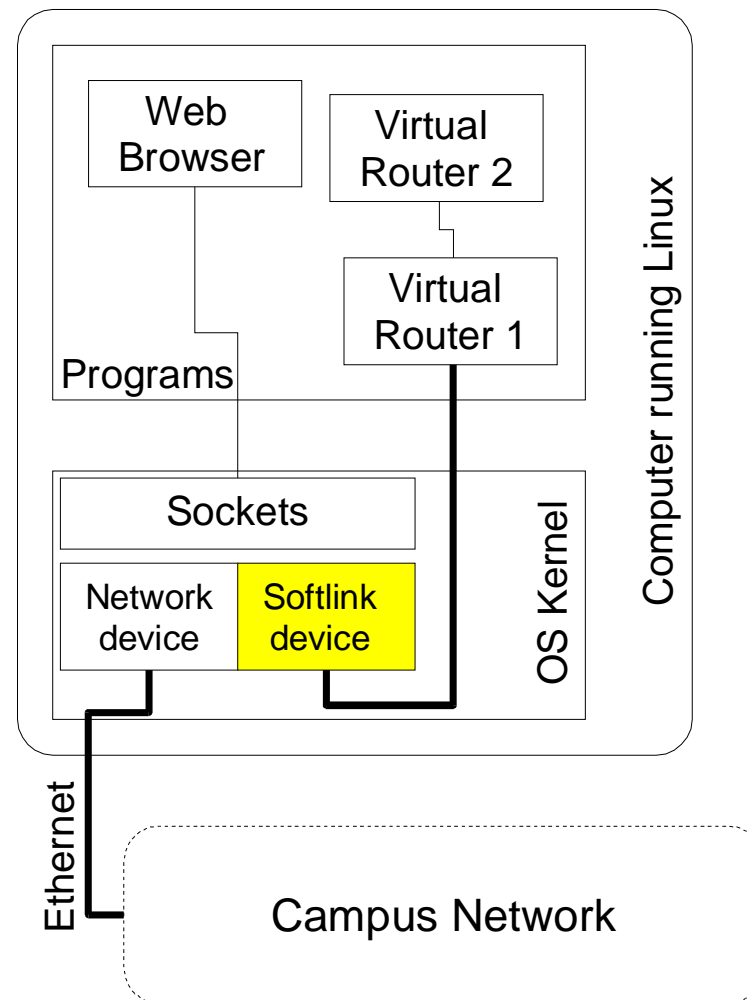


# Virtual Router Functions

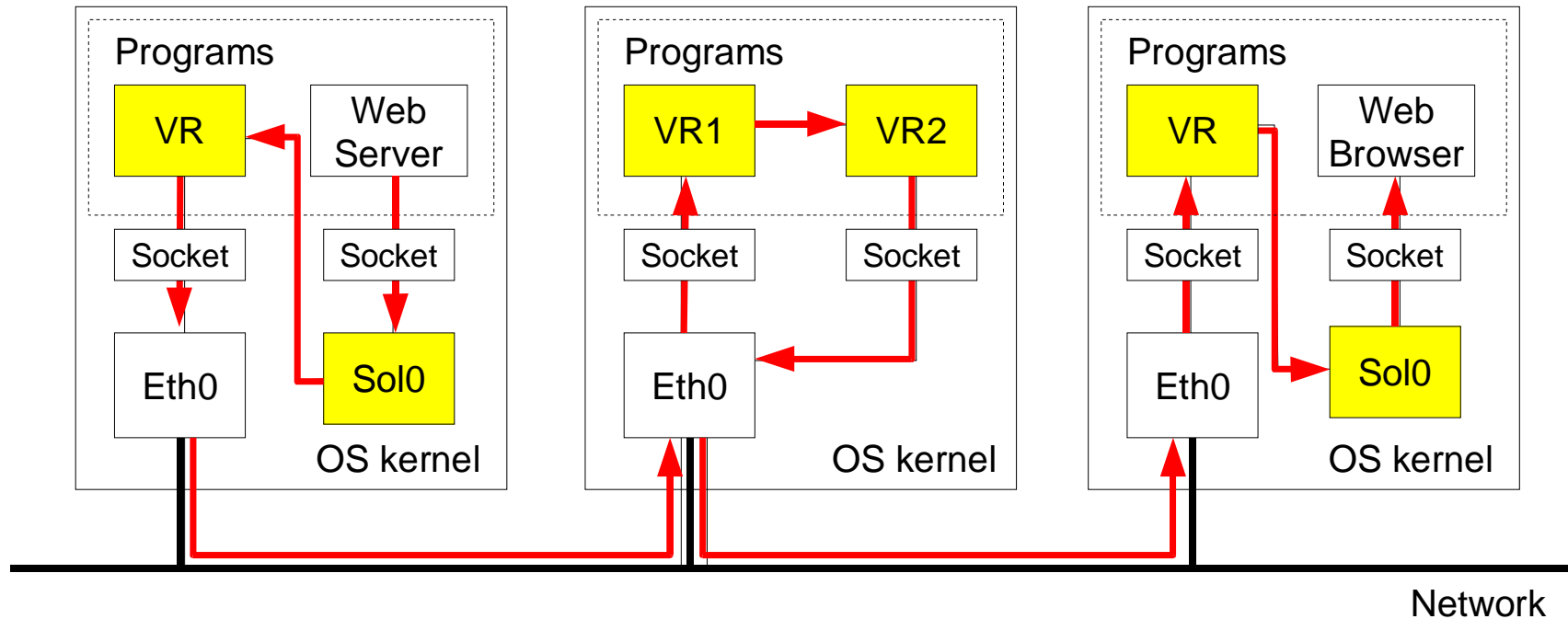
- ◆ Differentiated Services
- ◆ Tunneling
- ◆ Flexible routing (based on DSCP, protocol, ...)
- ◆ Configurable interface speeds
- ◆ Configuration by command line interface
- ◆ WWW Setup Tool (Swiss Virtual Campus)
- ◆ Plugin concept, additional mechanisms can be loaded and unloaded without restart of the Virtual Router.

# Integration of Real End-Systems

- ◆ Softlink device can be used like a normal ethernet NIC
- ◆ Packets, sent to the Softlink device, are forwarded to the Virtual Router.
- ◆ No differences between normal NIC and Softlink device visible.

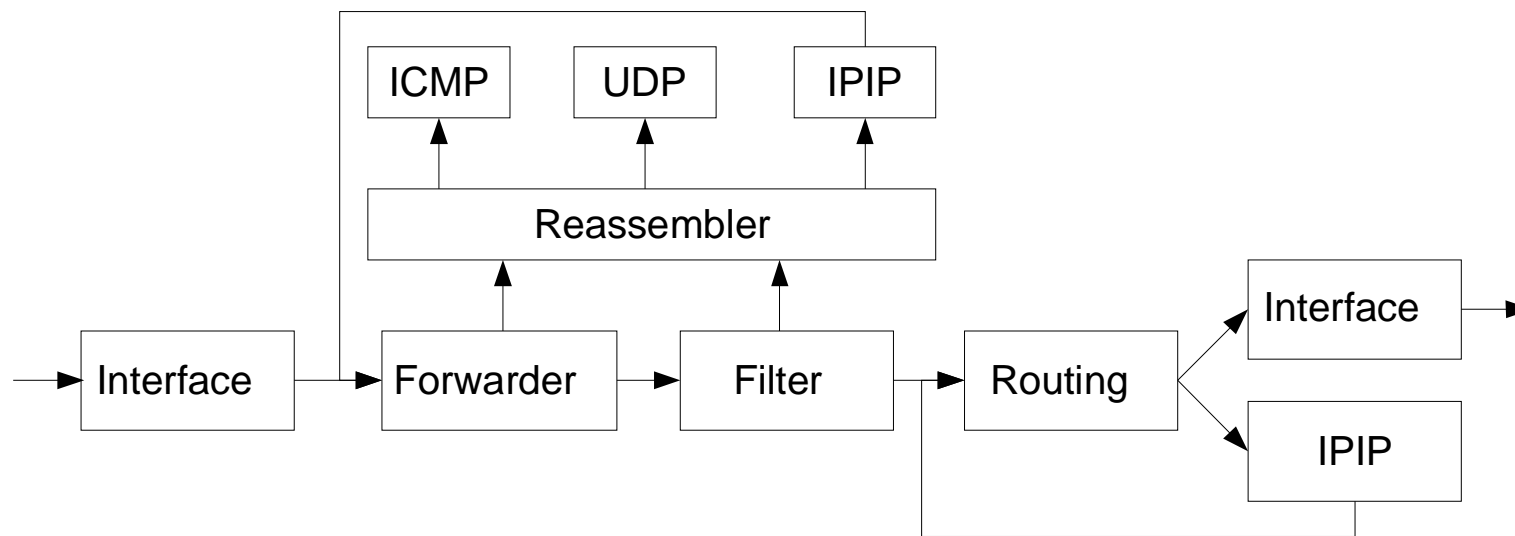


# Packet Transport through VR network



- Access to VR topology by Softlink devices (solX)
- Connections to remote VRs by normal network

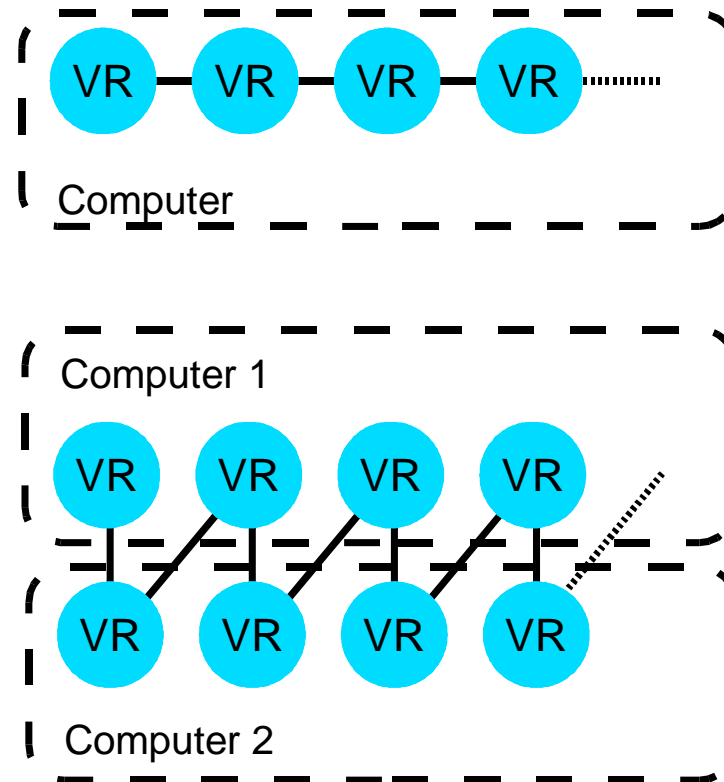
# Packet flow within a Virtual Router



# Virtual Router

## Evaluation of Packet Delays

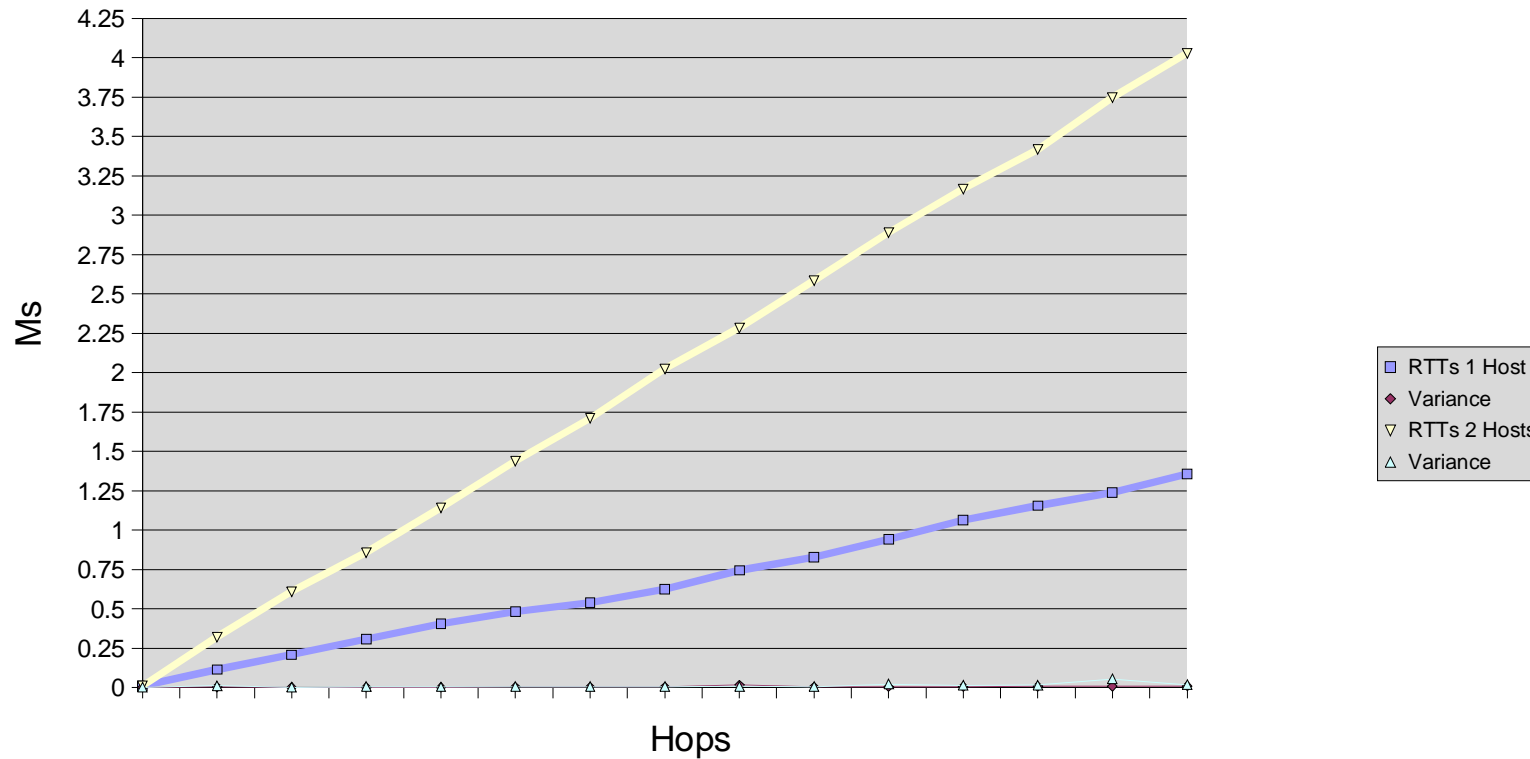
- Measurement of Round Trip Times
- Impact of multiple VRs per computer
- Impact of VR distribution
  - Identical topology
  - Distribution to multiple computers.
  - Different numbers of VRs





# Packet Delay

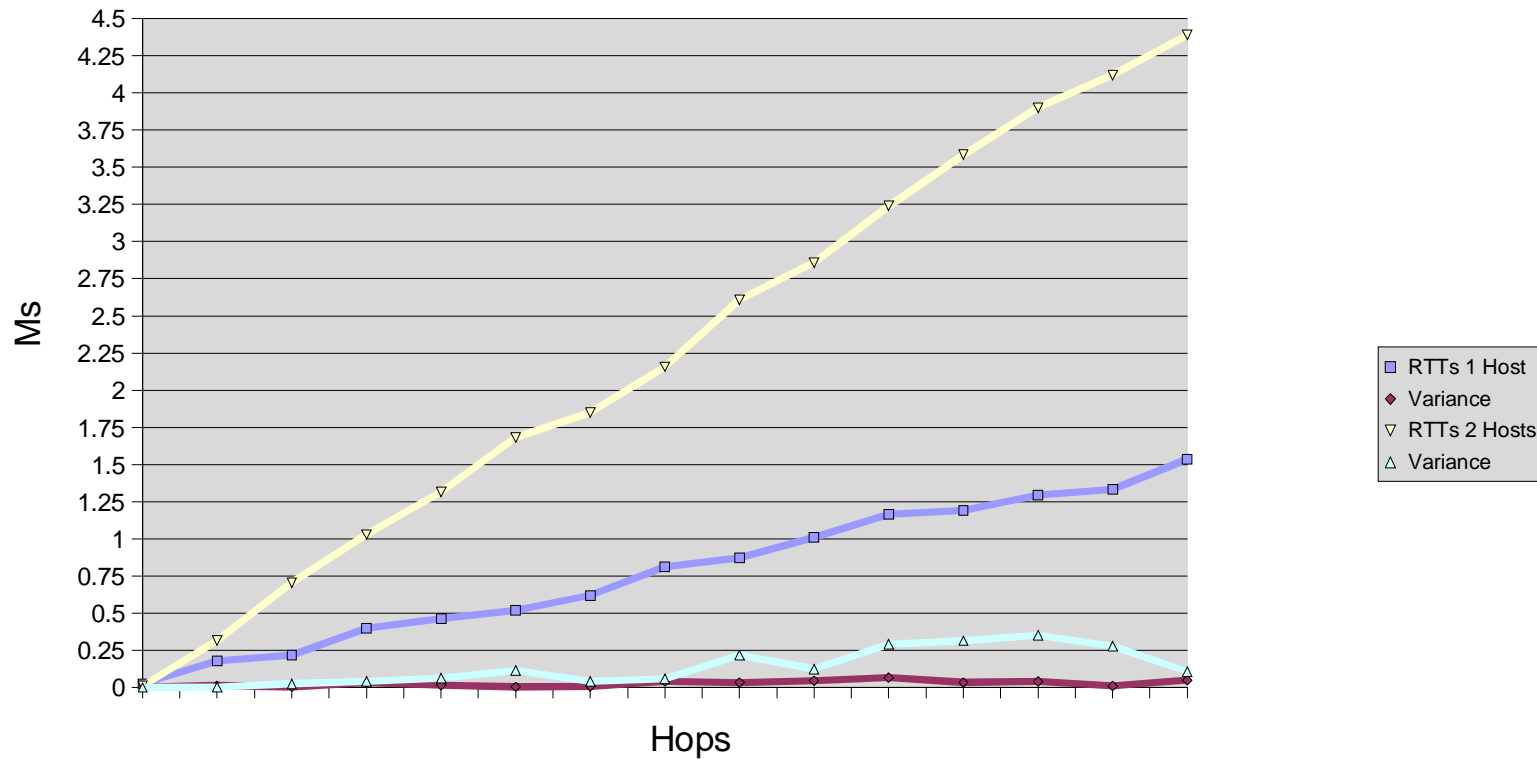
## Impact of Distribution



- ◆ Distribution to multiple computers increases the delay.
- ◆ Linear increase with the number of hops

# Packet Delay

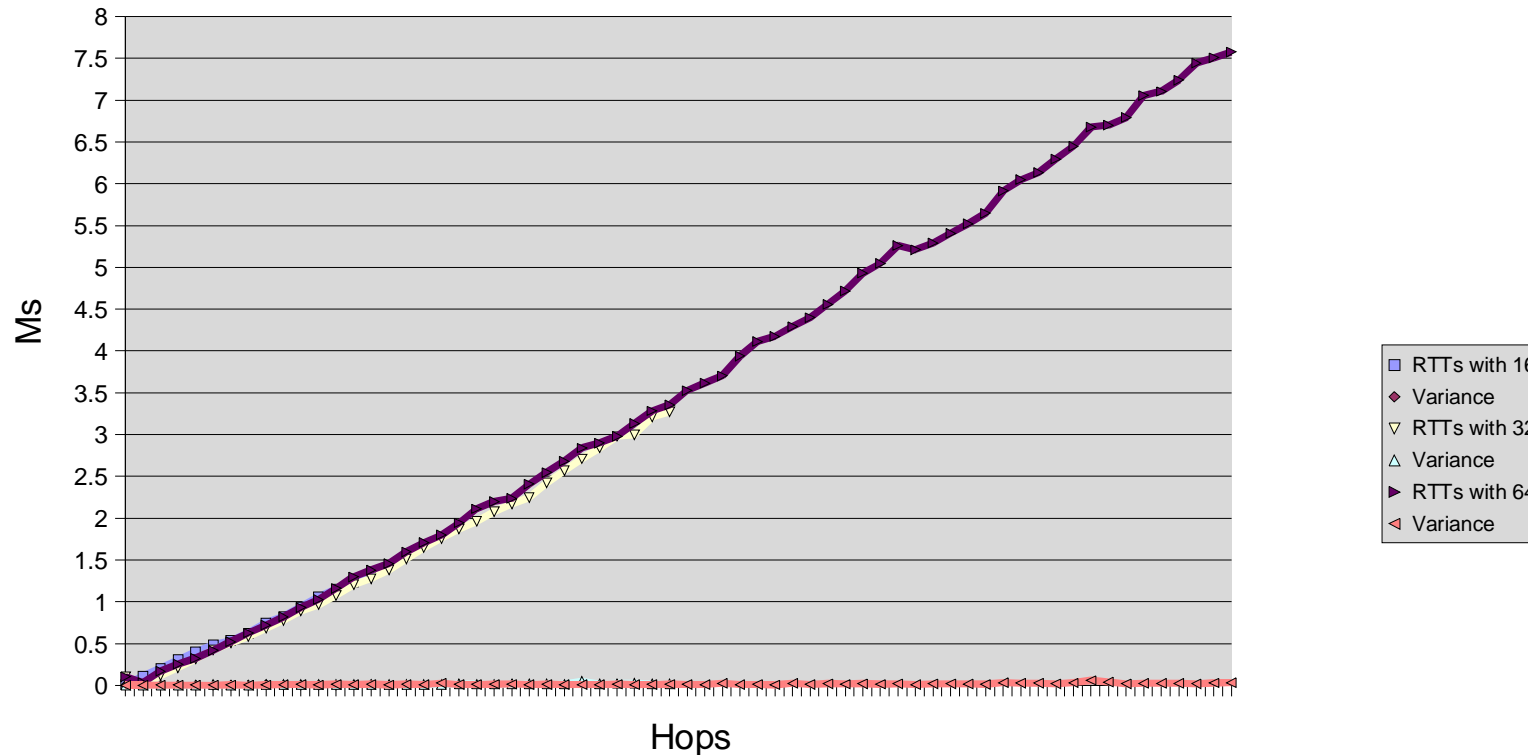
## Impact of Distribution (+ additional traffic)



- Additional load mainly increased the variance of the RTTs.

# Packet Delay

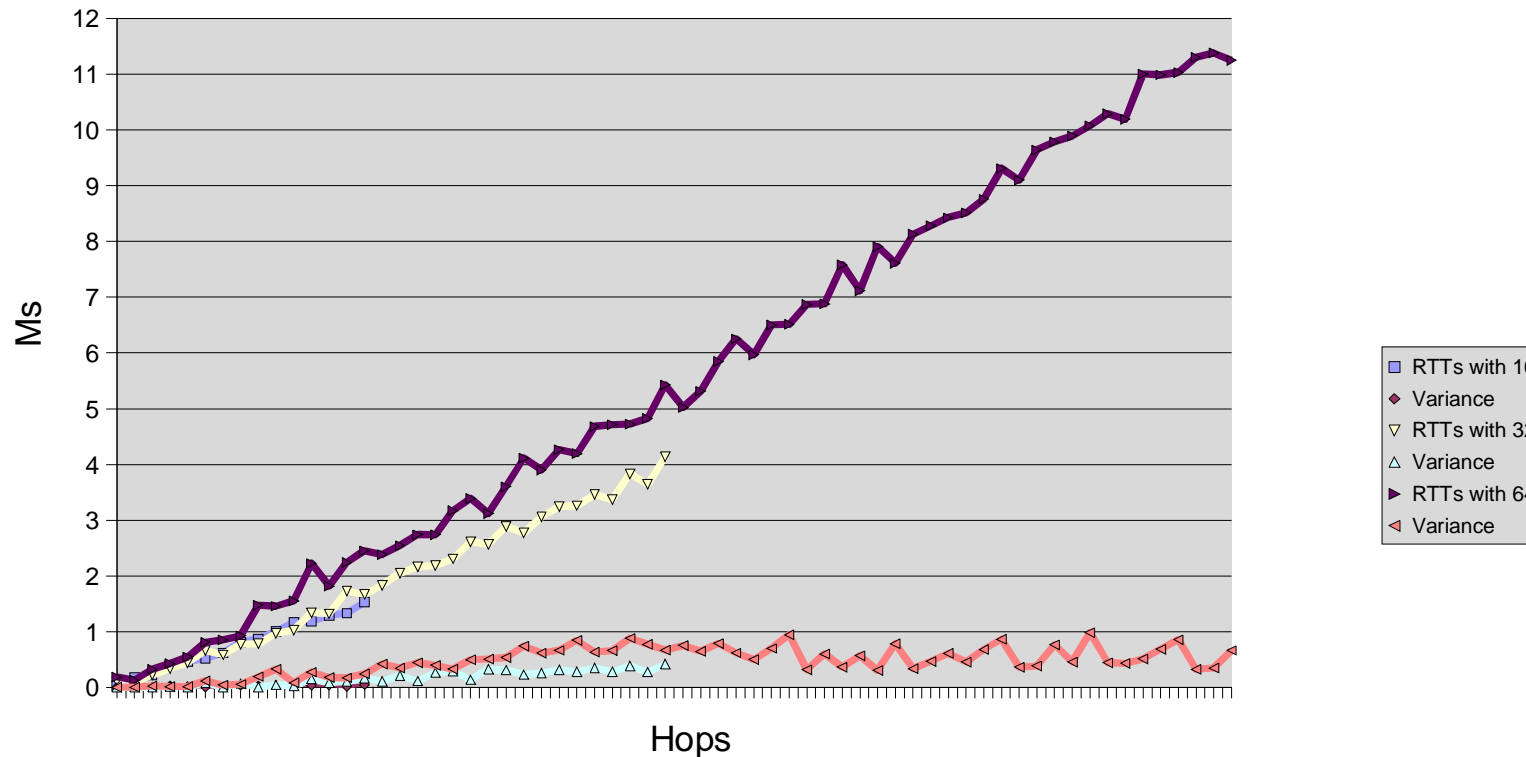
## Impact of VR Instances



- ◆ Linear increase of RTTs.
- ◆ No impact of number of VR instances on delay for 16, 32 and 64 VRs.

# Packet Delay

## Impact of VR Instances (+ additional traffic)



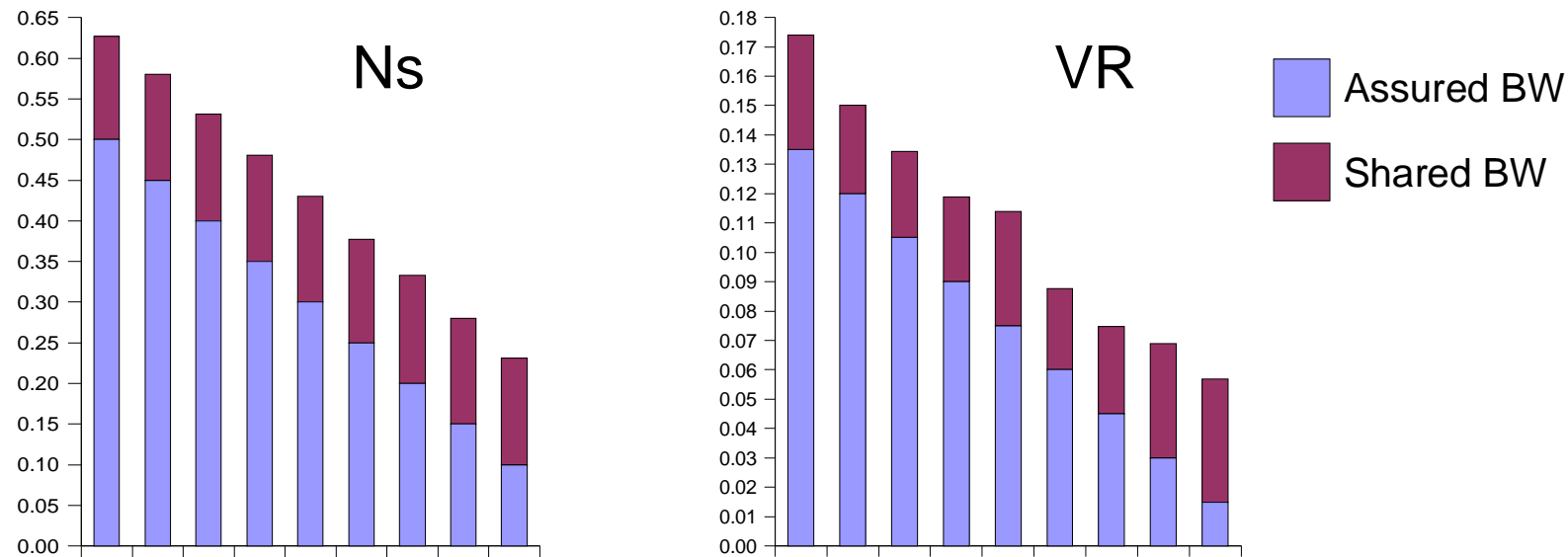
- ◆ Linear increase of RTTs, but different numbers of VRs cause different per hop delays
- ◆ Additional traffic causes higher variances.

## Differentiated Services with VRs and ns

- ◆ Comparison of ns simulations with VR experiments.
- ◆ Focus is on Assured Forwarding, since Expedited Forwarding is more “robust”.
- ◆ AF with two drop precedences only (Assured Service).
- ◆ Virtual Router setup on a single computer.
- ◆ Simple bottleneck topology.
- ◆ Evaluation of Virtual Routers using standard measurement tools (e.g. ttcp).

# Differentiated Services

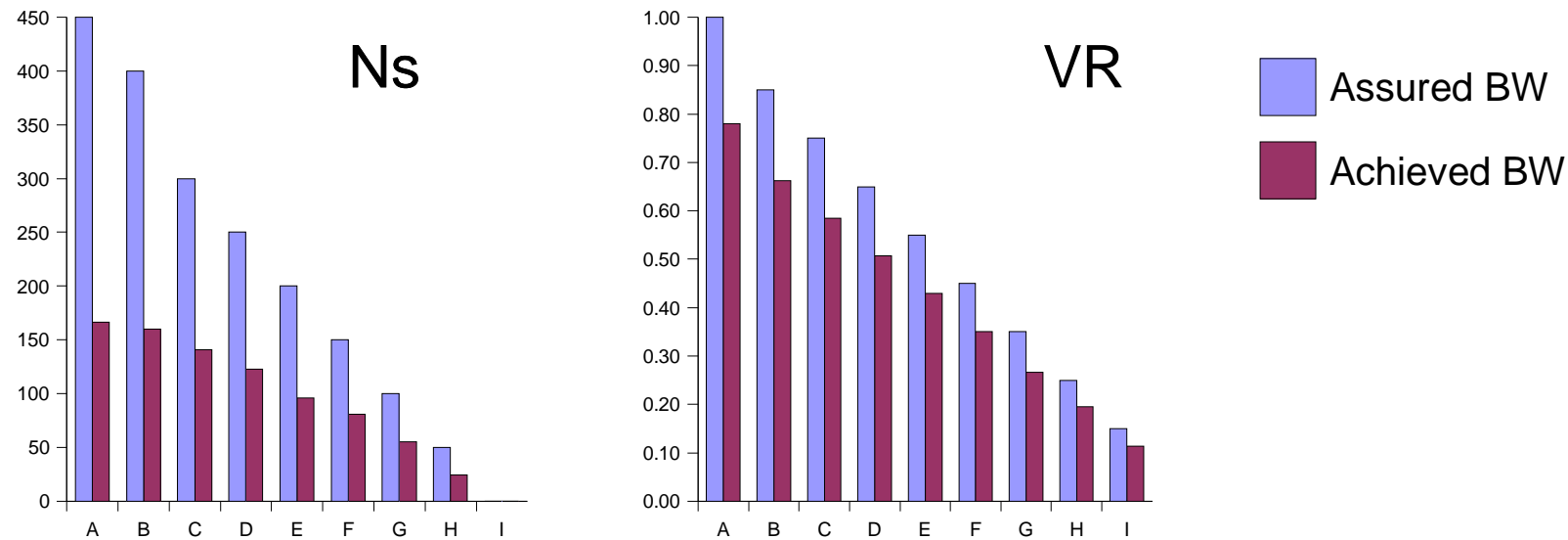
## UDP Bandwidth Sharing with AF



- ◆ Remaining bandwidth (not used for AF) is shared among flows.

# Differentiated Services

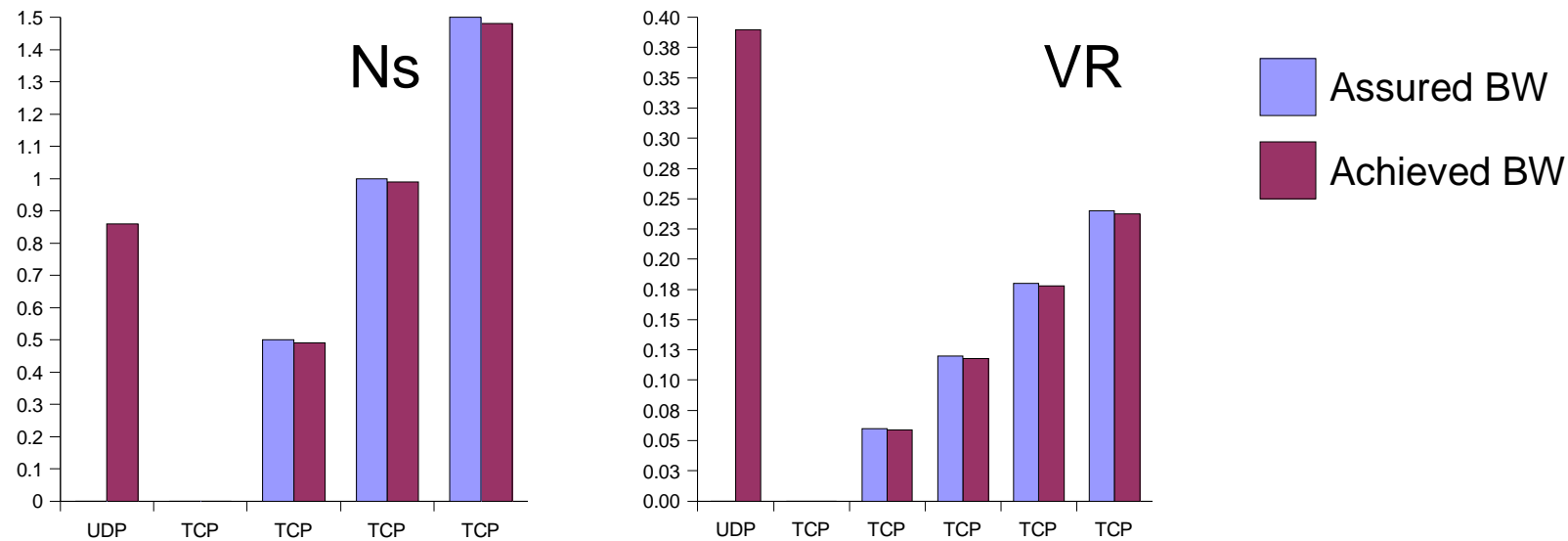
## UDP in a badly provisioned network



- Bad provisioning disables DS and causes a typical sharing of the available bandwidth.

# Differentiated Services

## Protection of TCP against UDP traffic



- TCP, protected by AF, can achieve the assured throughputs, while the remaining bandwidth is consumed by UDP.



## Summary & Conclusion

- ◆ The emulation environment **has** an impact on the results, but the impact is small and predictable.
- ◆ Experiments with Virtual Routers show similar results like ns experiments.
- ◆ Virtual Routers can be used for realizing test networks for development and small evaluation scenarios.
- ◆ Virtual Routers are used within the Swiss Virtual Campus project to provide a platform for remote exercises.